# **Mutation testing**

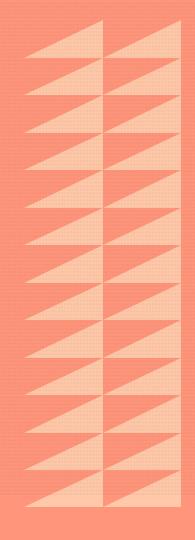
About the idea and constraints in commercial use

Wojtek



### 00

# Buzzword or salvation?





"Mutation testing reveals weak spots in test suites, improving error detection by **30%**."<sup>1</sup> "Systems tested with mutation have shown to be **25%** more resilient to unforeseen realworld scenarios."<sup>2</sup> "Projects using mutation testing report a **20%** decrease in post-release defects."<sup>3</sup> "The tests written with the TDD+M approach achieve **17%** better statement coverage and **23%** better mutation coverage than the tests written with the TDD approach."<sup>4</sup>

1. A. J. Offutt, "Mutation Testing and the Use of Software Test Data Sets"

- 2. L. Madeyski, "Effectiveness of Mutation Testing: Experimental Evaluation with Real Software" (PWr)
  - 3. Y. Jia and M. Harman, "An Analysis and Survey of the Development of Mutation Testing"
- 4. A. Roman and M. Mnich, "Test-driven development with mutation testing an experimental study" (UJ)





### 01

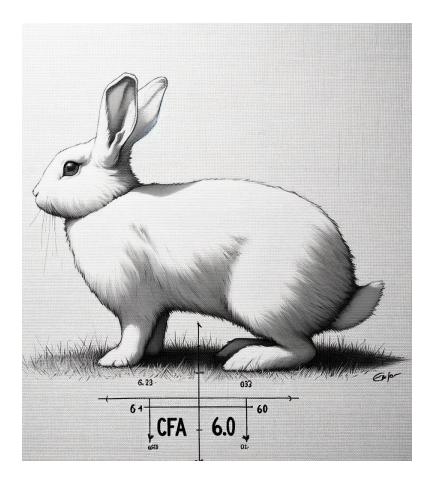
## Introduction to mutation testing

### **Mutation**

### Mutation



"<u>Unexpected</u> change or modification in a given structure/system/pattern, that can lead to new behaviors."



#### •••

```
public class Rabbit {
```

```
public static boolean isHungry(int foodEaten) {
    return foodEaten <= 3;
}</pre>
```

}

#### public class RabbitTest {

```
@Test
```

public void testIsHungryWhenSatietyLevelIsThree() {

var rabbit = new Rabbit(); int foodEaten = 3;

assertTrue(rabbit.isHungry(foodEaten));

## After a mutation...

#### THE MORE I EAT, I EAT,, THE HUNGIRIËR I GET I GET!

```
public class Rabbit {
```

public static boolean isHungry(int foodEaten) {

```
// mutation: from <= to >=
return foodEaten >= 3;
```

}

```
public class RabbitTest {
```

```
@Test
public void testIsHungryWhenSatietyLevelIsThree() {
```

```
var rabbit = new Rabbit();
int foodEaten = 3;
```

```
assertTrue(rabbit.isHungry(foodEaten));
```



# How is mutation defined within the application lifecycle?

The more code you write, the more new bugs you create.

> Zhang, Hongyu. (2009). An Investigation of the Relationships between Lines of Code and Defects.

# A mutation is a simulated potencial programmer mistake.

## It doesn't concern us – but are we sure?

def isExpired(reservation: WaitingReservation): Boolean = {

val currentTimeInMillis = new Date().getTime

}

- val reservationOpenTimeInMillis = reservation.date.getTime
- val expirationTimeInMillis = minExpirationTime.toMillis

reservationOpenTimeInMillis + expirationTimeInMillis <= currentTimeInMillis</pre>

## It doesn't concern us – but are we sure?

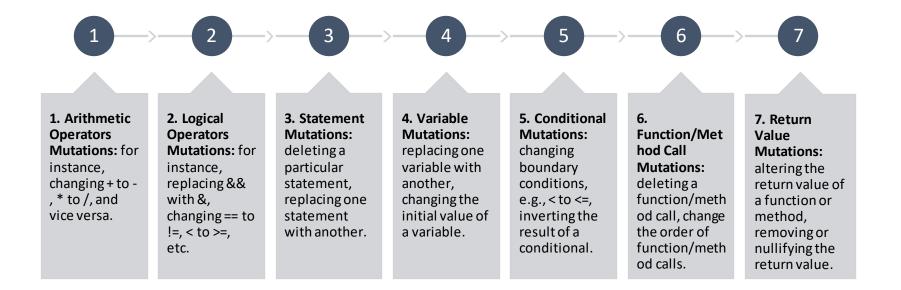
def isExpired(reservation: WaitingReservation): Boolean = {

- val currentTimeInMillis = new Date().getTime
- val reservationOpenTimeInMillis = reservation.date.getTime
- val expirationTimeInMillis = minExpirationTime.toMillis

reservationOpenTimeInMillis + expirationTimeInMillis



#### **Operators mutants**



### And...

# ... many more!

#### **Operators mutants**

• In general: replace any operator with its opposite

# As many operators as you can define.

# Terminology

- Mutation, mutant
- Mutant survival, killing a mutant
- *Mutation score* = killed mutants / all mutants

#### 02

# Mutation testing for Java and Scala

# **Popular Java libraries**

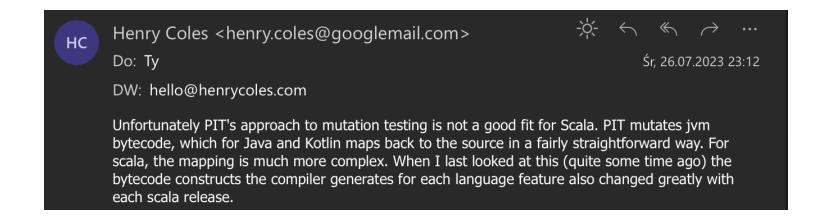
- PIT (Pitest)
- MuJava
- Javalanche
- Jester

#### Scala?



#### Scala?

- Stryker4s
- PIT (Pitest) why not:



#### Pitest

- Java, Kotlin and... Scala (?)
- Gradle, Maven, Ant, command line
- allows configuring multiple settings
- mutation optimizations

#### Pitest

 <u>https://github.com/wszlosek/mutation-testing-</u> <u>xref.git</u>

#### 03

## Mutation testing in the commercial context

# Why don't most\* companies use mutation testing?

\* - 58% (State of Software Testing 2021)

# Well-maintained unit tests (must have)



# **Optimization, Stupid!**

Let:

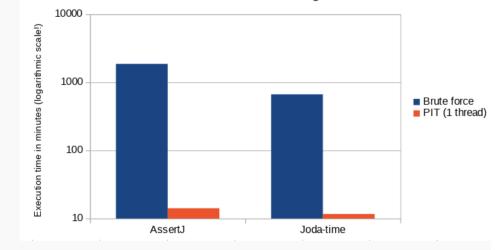
- n = #tests
- m = #mutants\_types
- k(m) = #places\_suitable\_for\_mutation\_m

#### n \* m \* k(m) [operations] (brute-force)

#### But...

EXECUTION TIME IN MINUTES	BRUTE FORCE	PIT (1 THREAD)
AssertJ	1866.67	14.15
Joda-time	666.67	11.65

Brute force vs PIT - mutation testing execution time



# Methods of optimization include:

- randomly picking mutations
- utilizing results from previous tests
- mutating only the most important parts of the code

### And, of course!



# So, will mutation testing ever become a popular practice in many companies?

# **Questions?**